

Longview Jaycees Trade Days

2nd Full Weekend Each Month

EXCEPT JUNE & SEPTEMBER

LONGVIEW FAIRGROUNDS

1123 Jaycee Drive • Longview, Texas

2026 DATES

January 10-11	July 11-12
February 14-15	August 8-9
March 14-15	September Fair 11-19
April 11-12	October 10-11
May 9-10	November 14-15
(1 st Weekend) June 6-7	December 12-13

Inside 10 x 10\$50.00 per weekend

Outside 10 x 20\$45.00 per weekend

Outside Electricity \$3.00 per day

Concession–Outside..... \$110.00 per space 20 x 20

★★★★ **Price Subject To Change Without Notice** ★★★★★

Table Rental – **Inside only**

Please mail payment to; or for more information contact:

LONGVIEW JAYCEES

1511 Judson Rd., Suite F • Longview, TX 75601

Phone: 903-753-4478 • Fax: 903-753-5452

LONGVIEW JAYCEES/GREGG COUNTY FAIR

SEPTEMBER 11-19, 2026

Visit Our Web Site At www.greggcountyfair.com

GUIDELINES ON BACK

★★★ **TEXAS SALES TAX NUMBER REQUIRED** ★★★

GUIDELINES

January 1, 2026

1. Setup:
No one moves in on a Thursday
Friday 10:00 A.M.-5:30 P.M.
Saturday 9:00 A.M.
Booths may be released at 9:30 A.M.
Call if you will be late!!!
2. Space must be occupied both days.
3. No food can be sold inside or outside except in concessions.
4. **If you know you can not make Trade Days, tell us the month before and pay to reserve your space for the next month.**
5. **If you cannot make trade days, you must call office and mail payment for following month within 7 days.**
6. **If you are not in your space by 9:30 your space will be released and rent will be non-refundable.**
7. Spaces can not be subleased.
8. Teardown: Must be packed and off the ground by 6:00 P.M.
If you are staying overnight Sunday, notify the office.
9. **No stakes can be put in the ground on new pavement.**
10. **Tents must have base to protect pavement.**

**Do not put glass in barrels.
Please put in dumpsters behind building.**

Please put grease in barrel behind kitchen.

OPERATION HOURS:

Saturday – 9:00 A.M. To 4:00 P.M.

Sunday – 10:00 A.M. To 4:00 P.M.

THANK YOU FOR YOUR COOPERATION ON THE ABOVE.